

Syllabus

Department: Division of Library and Information Science

Course Number and Title: LIS 127 Library Programs & Services for Children and Young Adults

Bulletin Description: [25 words maximum]

This course provides knowledge and experience in creating, promoting, and evaluating library programs for 6 to 19 year-olds with focus on programming and reference services.

Prerequisite(s): None

Co-requisite(s): None

Course Objectives:

1. Creating and promoting developmentally appropriate library programs for children and young adults.
2. Evaluating library programs and services to young adults and children.
3. Promoting and evaluating library programs and services to the underserved children, parents, and caregivers.
4. Providing instruction to children and young adults in the use of library tools and resources.
5. Providing reference services to children and young adults.
6. Providing readers' advisory services to children and young adults.
7. The rights of youth to browse, regardless of age, and to provide nonjudgmental answers to their questions.

Program Goals and Outcomes:

2B) Understand the concepts, issues, and methods related to the acquisition and disposition of resources, and the management, preservation and maintenance of collections.

4A) Acquire, apply, analyze and assess information, communication, assistive, and other technological skills related to resources, service delivery, professionalism, efficacy, and cost-efficiency of current technologies and relevant technological improvements.

7A) Continue professional development by maintaining and practicing the purpose and role of providing quality service for the lifelong learning of patrons and the promotion of library services.

8A) Understanding the principles of planning and budgeting in libraries and other information agencies, as well as developing effective personnel practices and human resources.

8B) Understanding the concepts behind, issues relating to, and methods for the following: assessment and evaluation of library services and their outcomes, developing partnerships, collaborations, networks, and other structures, and principled, transformational leadership.

Units of Instruction:

Week 1

Preliminaries

History of Youth Services

Week 2

Development as a Factor in Providing Library Services and Programs

Week 3

Presidents Day, Guidelines, Competencies, and Standards

Week 4

Knowledge of Client Group

Programming for Diverse Populations

Week 5

Technology Programming Challenges and Opportunities

Week 6

Programming and Technology Programming for Youth

Week 7

Innovative Program Development

Gaming

Services and Other programming

Week 8

Literacy, Public Libraries, and Education Collaboration between School and Public Libraries

Week 9

Communication

Week 10

Materials and Collection Development

Week 11

Administration, Management, and Evaluation

Week 12

Advocacy, Networking, and Public Relations Workshops

Wrap-up

Bibliography:

Carolynn Rankin and Avril Brock, Eds. (2012). *Library Services for Children and Young Adults: Challenges and Opportunities in the Digital Age*, Neal Schuman/ALA.

Jennifer Nelson and Keith Braafladt. (2011). *Technology and Literacy: 21st Century Library Programming for Children & Teens*, American Library Association.

Rosanne Cerny, Penny Markey, and Amanda Williams. (2009). *Outstanding Library Service to Children: Putting the Core Competencies to Work*, American Library Association.

New York State Education Department Requirements

1. Contact Hours – 30 hours

Comprised of the following:

- Periodic announcements/discussion posts by the instructor
- Lecture (online or face to face)
- Monitoring group discussions
- Reviewing assignments
- Advising on semester projects
- Email interaction

2. Supplementary Hours – 120 hours

Comprised of the following:

- Assigned reading
- Weekly assignments (individual and group)
- Research for semester projects
- Presentations (online or face to face)
- Academic Service-Learning projects (where appropriate)